

Support Vector Machine Classification Technique

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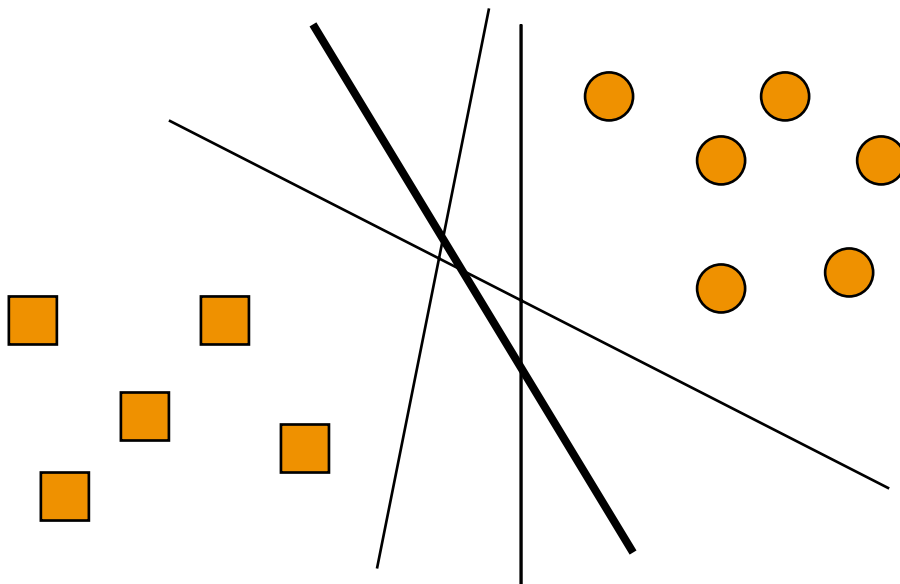
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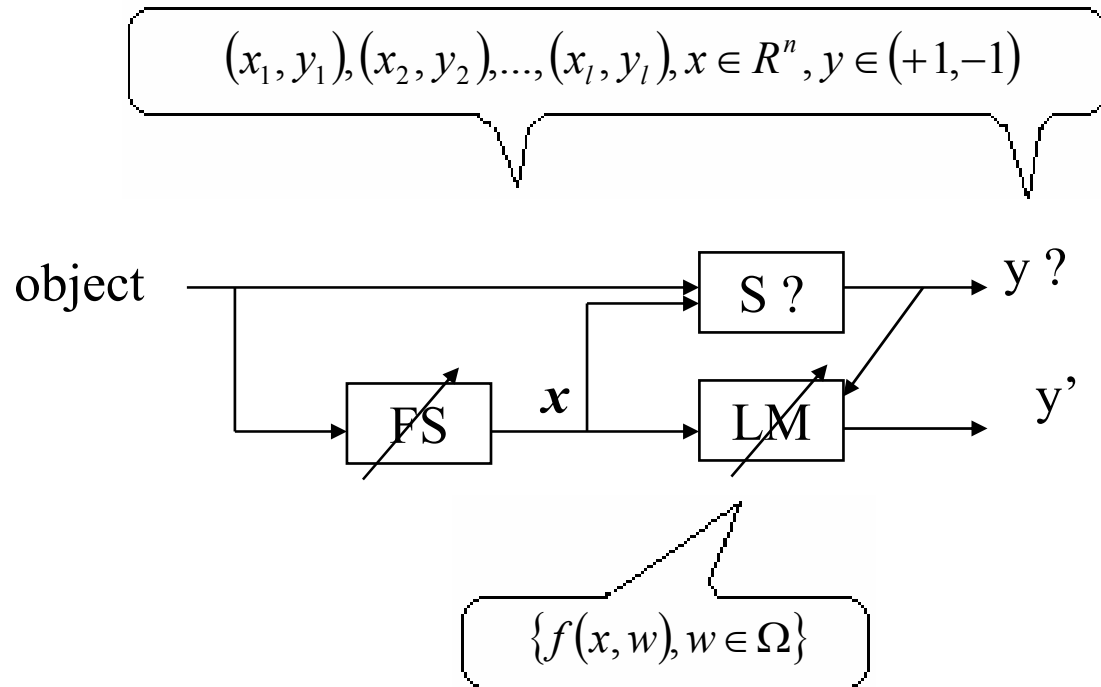
Problem



Contents

1. Statistical learning theory
2. Maximal margin separating hyperplane
3. Kernel methods
4. Types of SVM
5. Implementations of SVM
6. Generalization performance estimations
7. Multi-class SVM
8. Evolving SVM

1. Statistical learning theory



1. Statistical learning theory

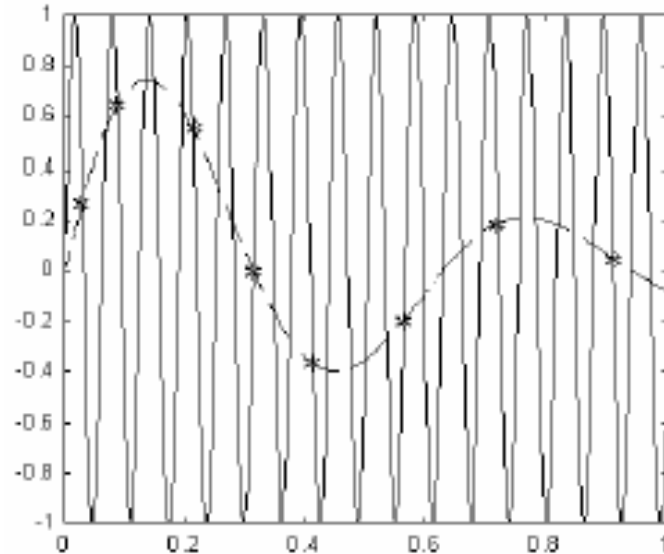
- Risk

$$R(w) = \int L(y, f(\mathbf{x}, w)) dP(\mathbf{x}, y)$$

- Empirical risk

$$R_{emp}(w) = \frac{1}{l} \sum_{i=1}^l L(y_i, f(\mathbf{x}_i, w))$$

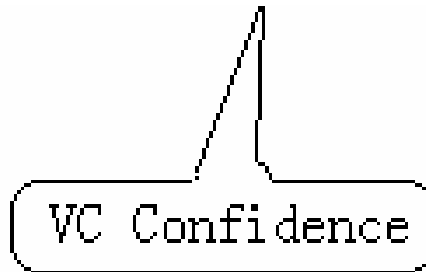
1. Statistical learning theory



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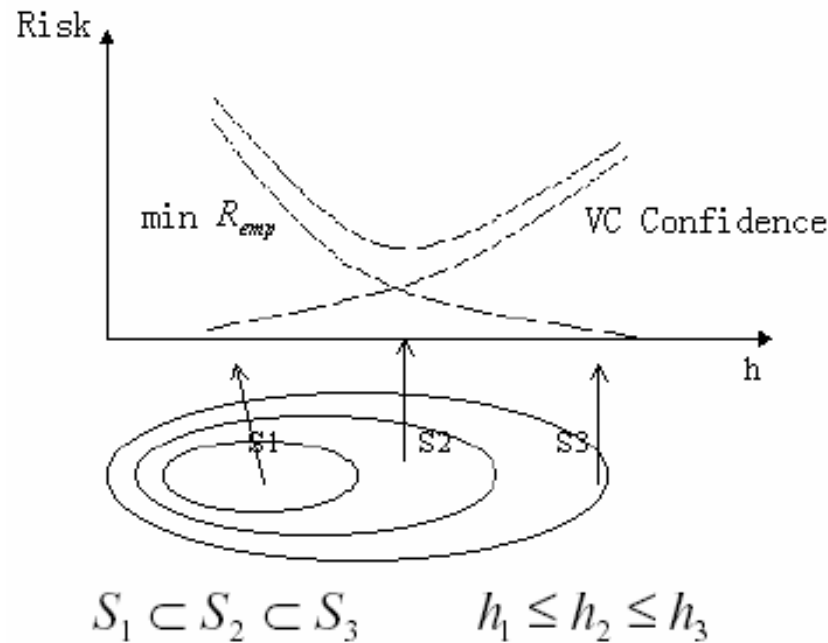
- The following inequality is valid with probability $1 - \eta$

$$R(w) \leq R_{emp}(w) + \sqrt{\frac{h(\ln(2l/h) + 1) - \ln(\eta/4)}{l}}$$

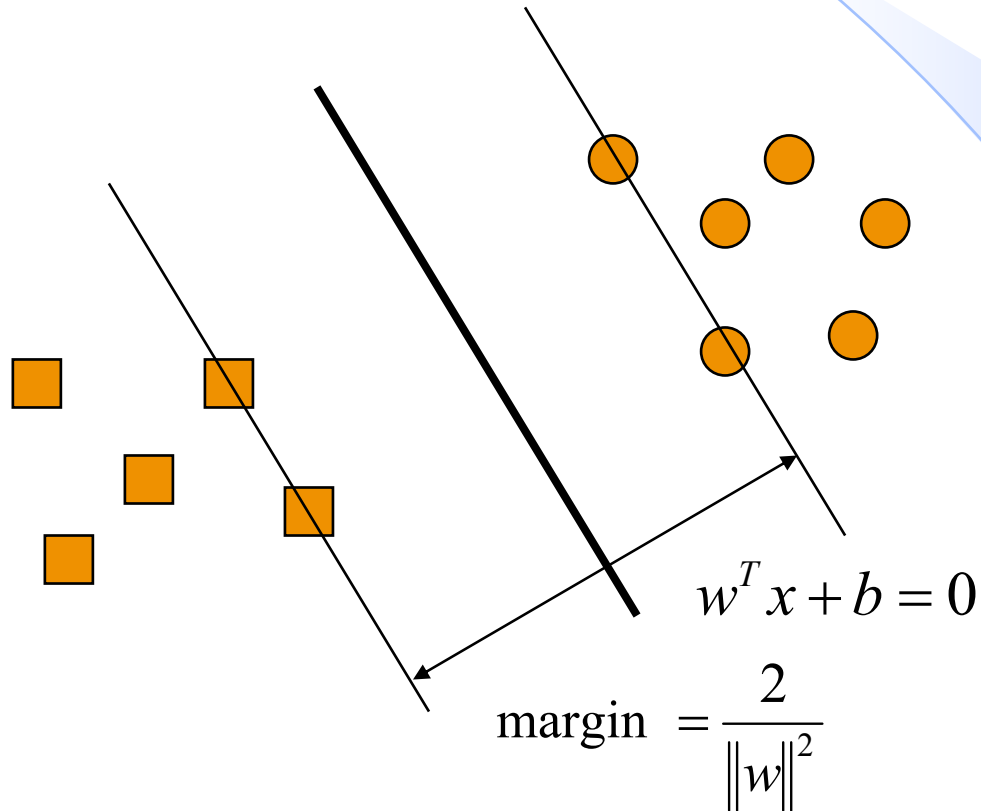


1. Statistical learning theory

- Structure Risk Minimization – SRM



2. Maximal margin hyperplane



2. Maximal margin hyperplane

- The SRM in SVM:

$$w^T x + b = 0 \quad \|w\| = 1$$

$$S_{\Delta} : y = \begin{cases} +1, & \text{if } (w^T x + b \geq \Delta) \\ -1, & \text{if } (w^T x + b \leq -\Delta) \end{cases}$$

$$h_{\Delta} \leq \min \left(\left\lceil \frac{R^2}{\Delta^2} \right\rceil, n \right) + 1$$

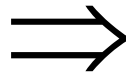
2. Maximal margin hyperplane

- The data is linearly separable

$$\min_w \frac{1}{2} w^T w$$

Subject to:

$$y_i (w^T x_i + b) \geq 1, i = 1, \dots, l$$



$$\min_{\alpha} \frac{1}{2} \alpha^T Q \alpha - e^T \alpha$$

Subject to:

$$0 \leq \alpha_i, i = 1, \dots, l$$

$$y^T \alpha = 0$$

$$Q_{ij} = y_i y_j x_i^T x_j$$

$$f(x) = \text{sgn} \left(\sum_{i=1}^l y_i \alpha_i x_i^T x + b \right)$$

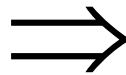
2. Maximal margin hyperplane

- The data is linearly separable

$$\min_{w, \xi} \frac{1}{2} w^T w + C \sum_{i=1}^l \xi_i$$

Subject to:

$$y_i (w^T x_i + b) \geq 1 - \xi_i, i = 1, \dots, l$$



$$\min_{\alpha} \frac{1}{2} \alpha^T Q \alpha - e^T \alpha$$

Subject to:

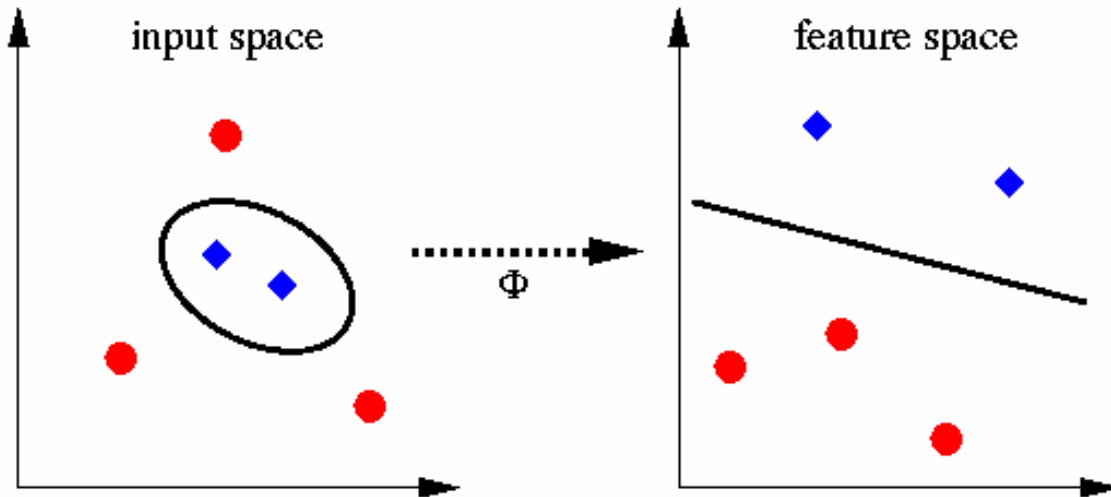
$$0 \leq \alpha_i \leq C, i = 1, \dots, l$$

$$y^T \alpha = 0$$

$$Q_{ij} = y_i y_j x_i^T x_j$$

$$f(x) = \text{sgn} \left(\sum_{i=1}^l y_i \alpha_i x_i^T x + b \right)$$

3. Kernel methods



3. Kernel methods

$$\min_{w, \xi} \frac{1}{2} w^T w + C \sum_{i=1}^l \xi_i$$

Subject to:

$$y_i (w^T \Phi(x_i) + b) \geq 1 - \xi_i, i = 1, \dots, l$$



$$\min_{\alpha} \frac{1}{2} \alpha^T Q \alpha - e^T \alpha$$

Subject to:

$$0 \leq \alpha_i \leq C, i = 1, \dots, l$$

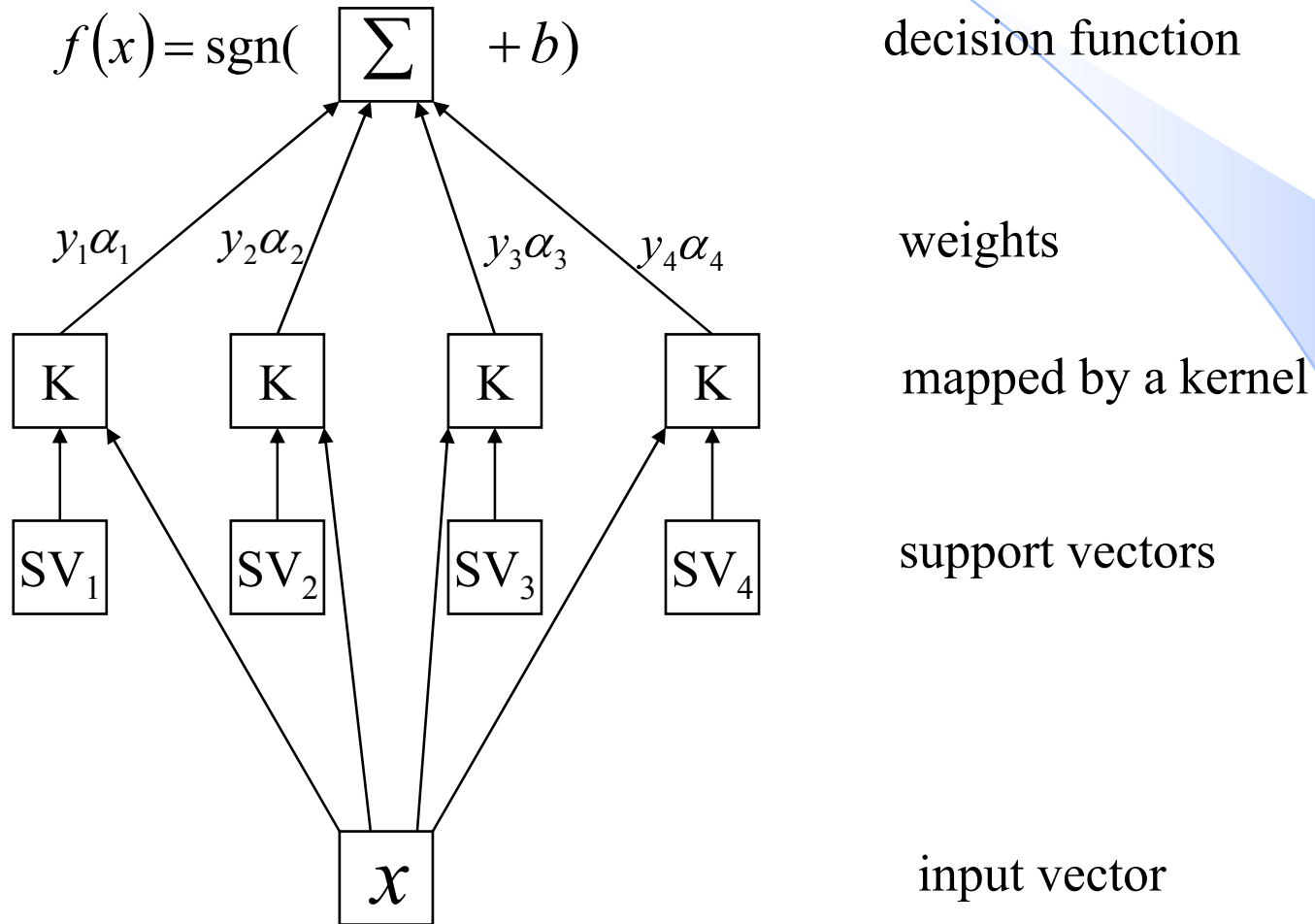
$$y^T \alpha = 0$$

$$Q_{ij} = y_i y_j \Phi(x_i)^T \Phi(x_j)$$

$$f(x) = \text{sgn} \left(\sum_{i=1}^l y_i \alpha_i \Phi(x_i)^T \Phi(x) + b \right)$$

$$K(\mathbf{x}_i, \mathbf{x}_j) = \Phi(\mathbf{x}_i)^T \Phi(\mathbf{x}_j)$$

3. Kernel methods



3. Kernel methods

- Polynomial

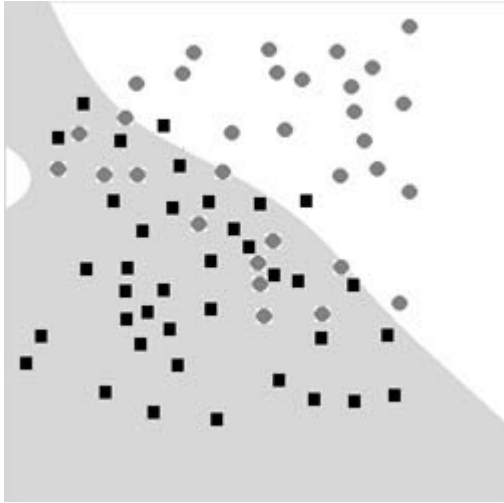
$$K_{poly}(x_1, x_2) = (sx_1^T x_2 + r)^d$$

- Radial Basic Function (RBF)

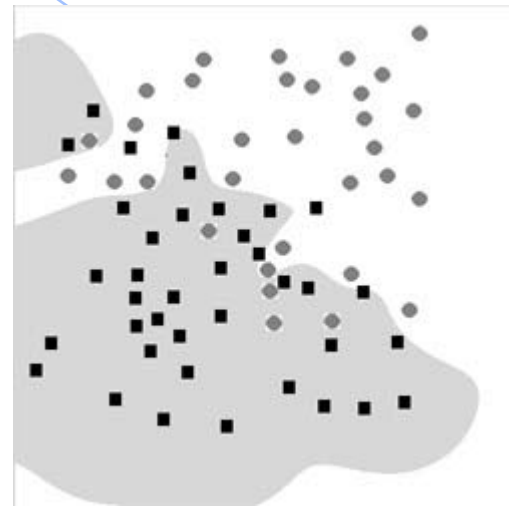
$$K_{RBF}(x_1, x_2) = e^{-\frac{\|x_1 - x_2\|^2}{2\sigma^2}}$$

3. Kernel methods

K_{poly}

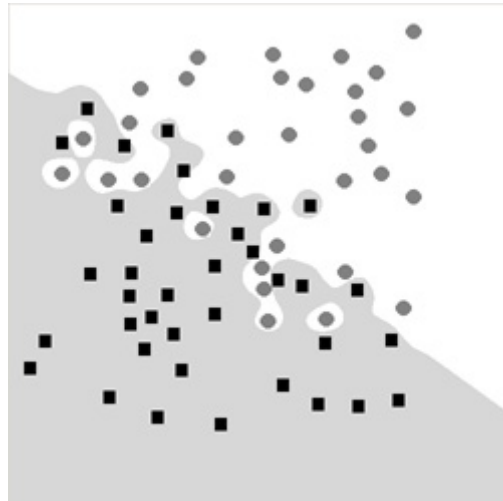


K_{RBF}



$$K_{mix} = \lambda K_{RBF} + (1 - \lambda) K_{poly}$$

$$0 \leq \lambda \leq 1$$



4. Types of SVM

- C-SVC: C_+ , C_-
- ν -SVC: ν , $C=1/\rho$
- One-class SVM: ν
- Transductive SVM: semi-supervised
- Invariant SVM: includes pre-processing

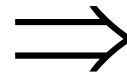
4. Types of SVM

- C-SVC

$$\min_{w, \xi} \frac{1}{2} w^T w + C \sum_{i=1}^l \xi_i$$

Subject to:

$$y_i (w^T x_i + b) \geq 1 - \xi_i, i = 1, \dots, l$$



$$\min_{\alpha} \frac{1}{2} \alpha^T Q \alpha - e^T \alpha$$

Subject to:

$$0 \leq \alpha_i \leq C, i = 1, \dots, l$$

$$y^T \alpha = 0$$

$$Q_{ij} = y_i y_j x_i^T x_j$$

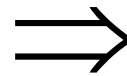
4. Types of SVM

$$\min_{w, \xi} \frac{1}{2} w^T w + C_+ \sum_{i=1}^{l_1} \xi_i + C_- \sum_{i=1}^{l_2} \xi_i$$

Subject to:

$$w^T x_i + b \geq 1 - \xi_i, i = 1, \dots, l_1$$

$$w^T x_i + b \leq -1 + \xi_i, i = 1, \dots, l_2$$



$$\min_{\alpha} \frac{1}{2} \alpha^T Q \alpha - e^T \alpha$$

Subject to:

$$0 \leq \alpha_i \leq C_+, i = 1, \dots, l_1$$

$$0 \leq \alpha_i \leq C_-, i = 1, \dots, l_2$$

$$y^T \alpha = 0$$

$$Q_{ij} = y_i y_j x_i^T x_j$$

4. Types of SVM

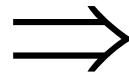
- ν -SVC:

$$\min_{\omega, \rho, \xi} \frac{1}{2} \omega^T \omega - \nu \rho + \frac{1}{l} \sum_{i=1}^l \xi_i$$

Subject to:

$$y_i (\omega^T \phi(x_i) + b) \geq \rho - \xi_i$$

$$\xi_i \geq 0, i = 1, \dots, l, \rho \geq 0$$



$$\min_{\alpha} \frac{1}{2} \alpha^T Q \alpha$$

Subject to:

$$0 \leq \alpha_i \leq \frac{1}{l}, i = 1, \dots, l$$

$$e^T \alpha \geq \nu$$

$$y^T \alpha = 0$$

$$Q_{ij} = y_i y_j x_i^T x_j$$

4. Types of SVM

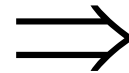
- One-class SVM

$$\min_{\omega, \xi, \rho} \frac{1}{2} \omega^T \omega - \rho + \frac{1}{\nu l} \sum_{i=1}^l \xi_i$$

Subject to:

$$\omega^T \phi(x_i) \geq \rho - \xi_i$$

$$\xi_i \geq 0, i = 1, \dots, l$$



$$\min_{\alpha} \frac{1}{2} \alpha^T Q \alpha$$

Subject to:

$$0 \leq \alpha_i \leq \frac{1}{\nu l}, i = 1, \dots, l$$

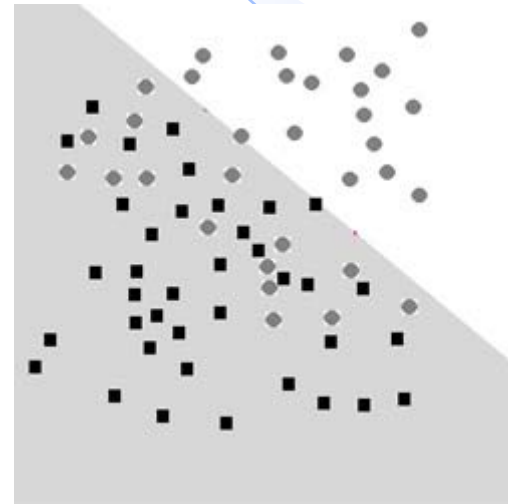
$$e^T \alpha = 1$$

$$Q_{ij} = y_i y_j x_i^T x_j$$

4. Types of SVM



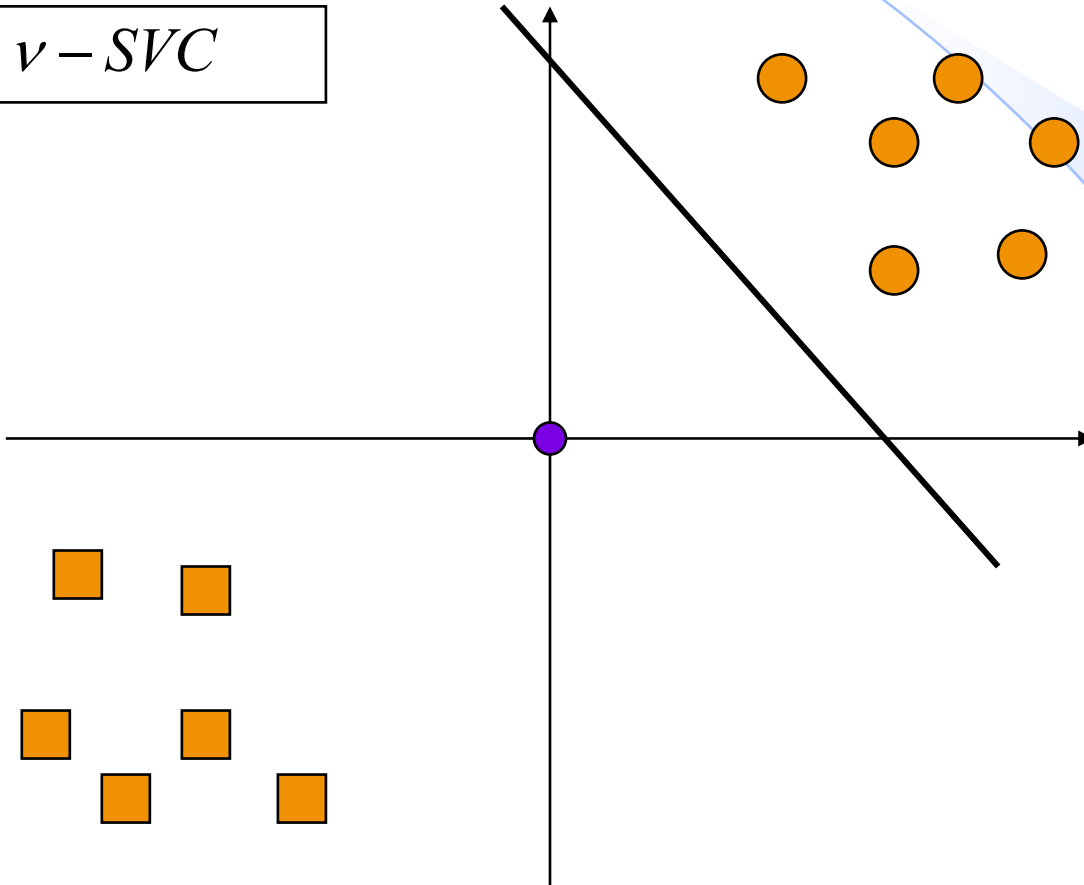
$$C_+ = 1, C_- = 10$$



$$C_+ = 10, C_- = 1$$

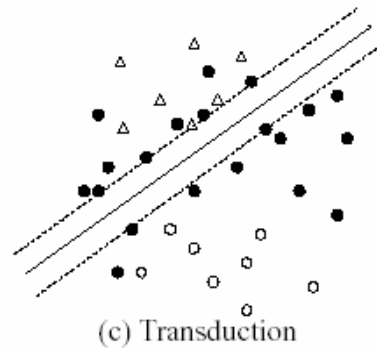
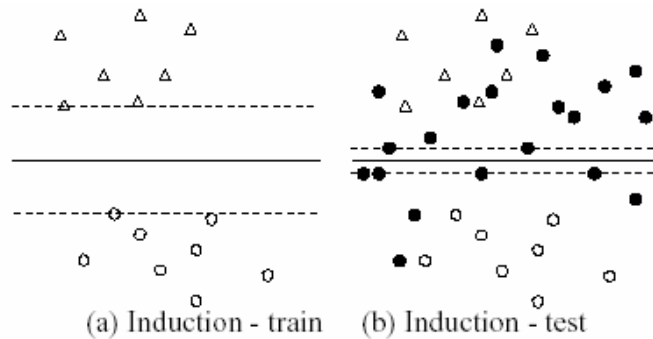
4. Types of SVM

ν -SVC



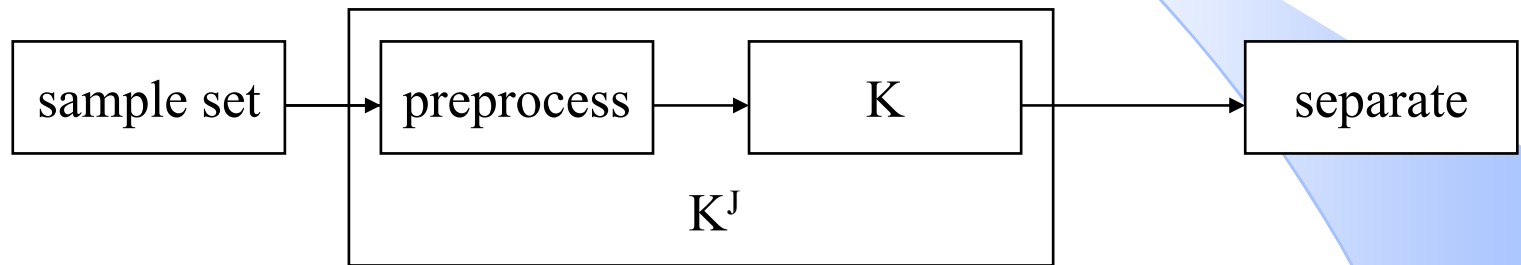
4. Types of SVM

Transductive SVM



4. Types of SVM

Invariant SVM



5. Implementation

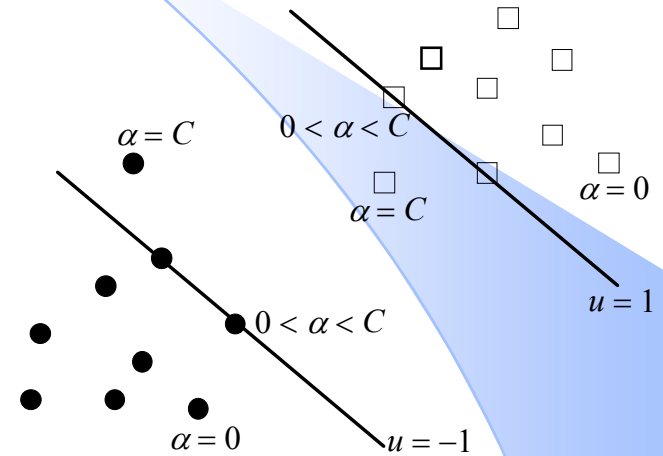
$$\min_{\alpha} \frac{1}{2} \alpha^T Q \alpha - e^T \alpha$$

Subject to:

$$0 \leq \alpha_i \leq C, i = 1, \dots, l$$

$$y^T \alpha = 0$$

$$Q_{ij} = y_i y_j x_i^T x_j$$



Kuhn-Tucker Condition

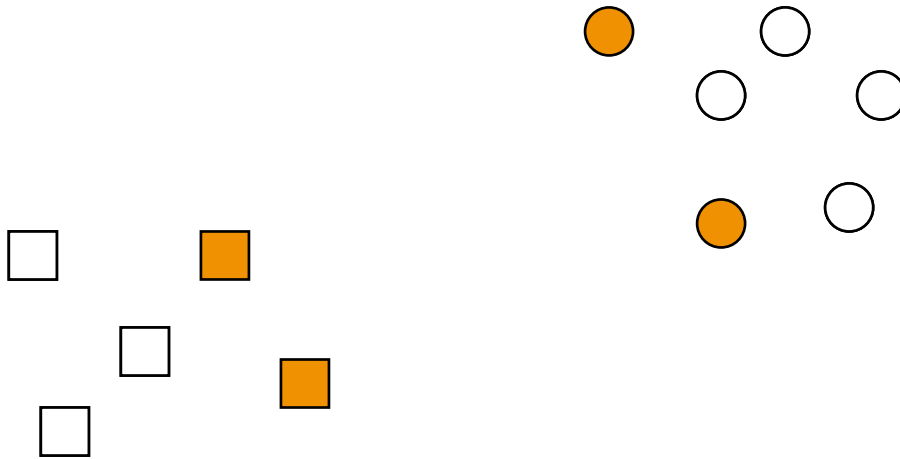
Decomposition method

5. Implementation

- Chuking
- Osuna
- SVMlight
- Sequential Minimal Optimization (SMO)

5. Implementation

Chunking



5. Implementation

Training set



Chunking



Osuna



SVMlight



SMO



5. Implementation

- Source code
 - *SVM^{light}*
 - LIBSVM
 - MySVM

6. Performance estimations

- Performances

- Error rate
- Recall
- Precision

- Estimations

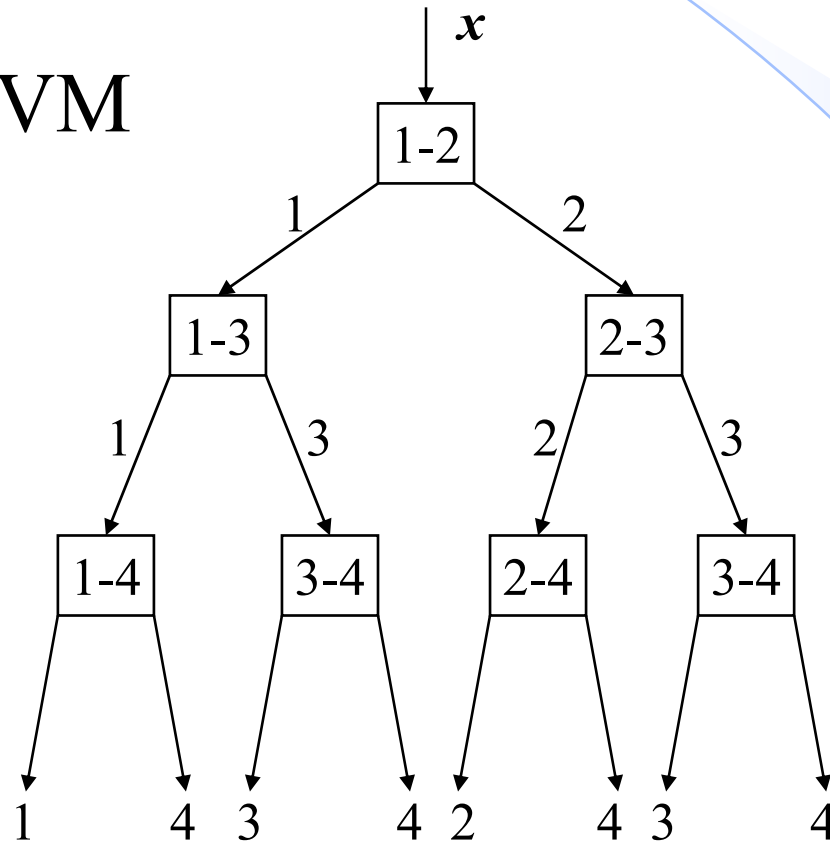
- Cross Validation
- Leave-one-out
- $\xi\alpha$ – estimate (C-SVC)
- $\xi\alpha\rho$ – estimate (v-SVC)
- $\xi\alpha\rho\nu$ – estimate (One-class SVM)

7. Multi-class SVM

- One against all
- One against one
- DAG-SVM
- All together

7. Multi-class SVM

- DAG-SVM



8. Evolving SVM

- Objectives: $G(E_{\xi\alpha}, R_{\xi\alpha}, P_{\xi\alpha})$
- Feature selection
- SVM training model
- Evolutionary Algorithms

Conclusions

- Efficiency ?
- Data set with noise ?
- So many classes ?
- Research and Implementation ?



THANK YOU!

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